

JUDCon

JBoss Users & Developers Conference

Boston:2010



Next Gen. Web Apps with GWT & JBoss

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The Browser is a Platform!

Beyond Hypertext

- Web browsers now have very fast and very usable JavaScript engines where you can get real work done.
- The emergence of HTML5 makes the browser a full platform.

The Thick–Thin Client

- Rich browser apps aren't really thin apps.
- Most rich browser apps are actually larger byte-wise than many “thick” apps were when the term “thin client” was coined.
- HTML5 makes the browser a distribution platform for thick apps.

Rich Browser Apps

- Hypertext templating languages made UI programming quite easy and accessible. But static HTML is not very interactive.
- The complexity that rich clients brings means better user experience, but a nightmare for programmers.



GWT

GWT

- **Java to JavaScript Compiler**
 - You program your UI code in Java. You almost never need to touch JavaScript, HTML or any other web technology.
- **A JRE Emulation Library**
 - Supports the `java.lang.*`, `java.util.*`, `java.text.*`.
 - Does not support reflection.
- **Works with your favourite IDE and tools (Ant, Maven, etc.)**


GWT

- GWT is a UI framework, isn't it? Why do you need a "GWT Framework"?
 - GWT provides very basic nuts and bolts capabilities out of the box.
 - GWT lends itself very well to framework development, and it's screaming for a good framework.

What is Errai?



- An end-to-end client/server framework.
- Transparent push messaging into the browser.
- Shared client & server APIs
- An optional RAD framework.
- Integration with JMS, and Seam CDI.



Why do we need another web framework?

Another Framework?

- Rich client browser frameworks are still in their infancy.
- There's plenty of gaps to be filled to make developers more productive leveraging the capabilities of modern browsers.
- Errai fills many of these gaps and more.

Problems solved by Errai

- GWT is statically linked. Errai's bus technology can overcome this and provide runtime federation inside the browser.
- Moving beyond request/response. Sending messages to and from the server is a single unified API.
- Massively asynchronous applications can be hard to balance in the browser. Errai manages all conversations through a common transport.



Introducing ErraiBus

ErraiBus

- The "backbone" of the Errai Framework.
- Designed around the idea of a peered-architecture (or "flat hierarchy") instead of client-server.
- Very low learning curve. Straight forward Pub/Sub approach. Automatic resource management/cleanup.
- Uses declarative APIs (annotations) and fluent interfaces.
- Object serialization.
- Simple conversations.
- Simplified RPC mechanism for type-safe calls from client-to-server. (Server -to-client coming soon)

Why a proprietary transport?

Why not Bayeaux?

- A standardized wire protocol offers **no advantage** when the server provides the client code for every session.
- The Bayeaux specification is very complex and overly thought out.
- Errai can generate a custom protocol for handling model at compile-time for higher efficiency.

ErraiBus

Sending a message

```
MessageBuilder.createMessage()  
    .toSubject("MySubject")  
    .command("SayHello")  
    .noErrorHandling().sendNowWith(dispatcher);
```

Receiving a message

```
bus.subscribe("MySubject", new MessageCallback() {  
    public void callback(Message message) {  
        if ("SayHello".equals(message.getCommandType())) {  
            System.out.println("Hello!");  
        }  
    }  
});
```


ErraiBus

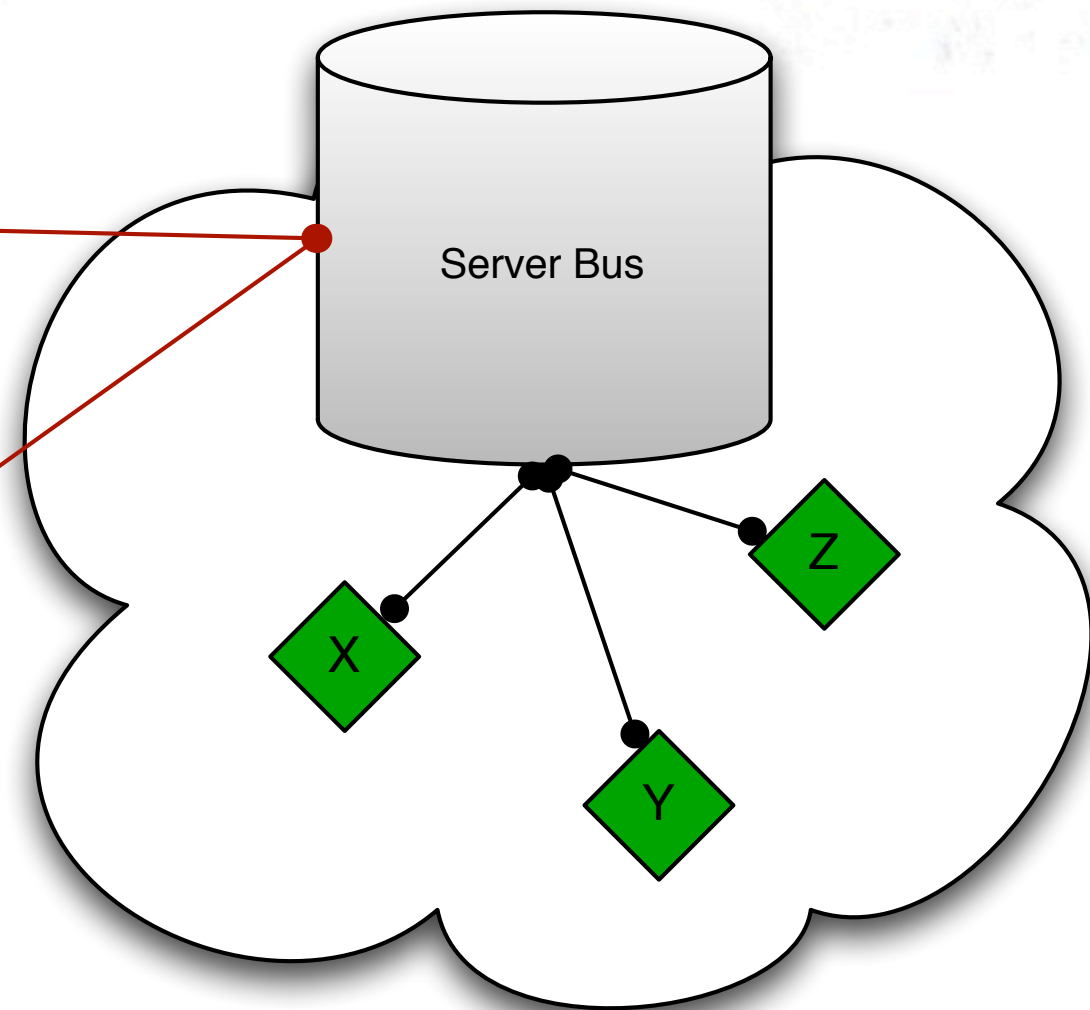
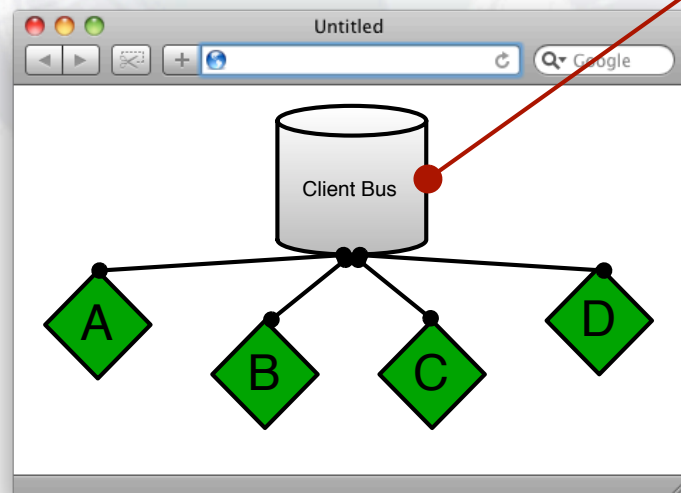
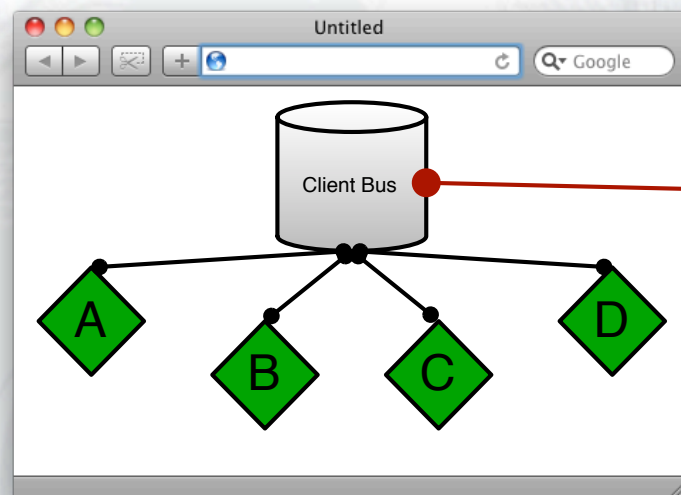
Declarative Approach

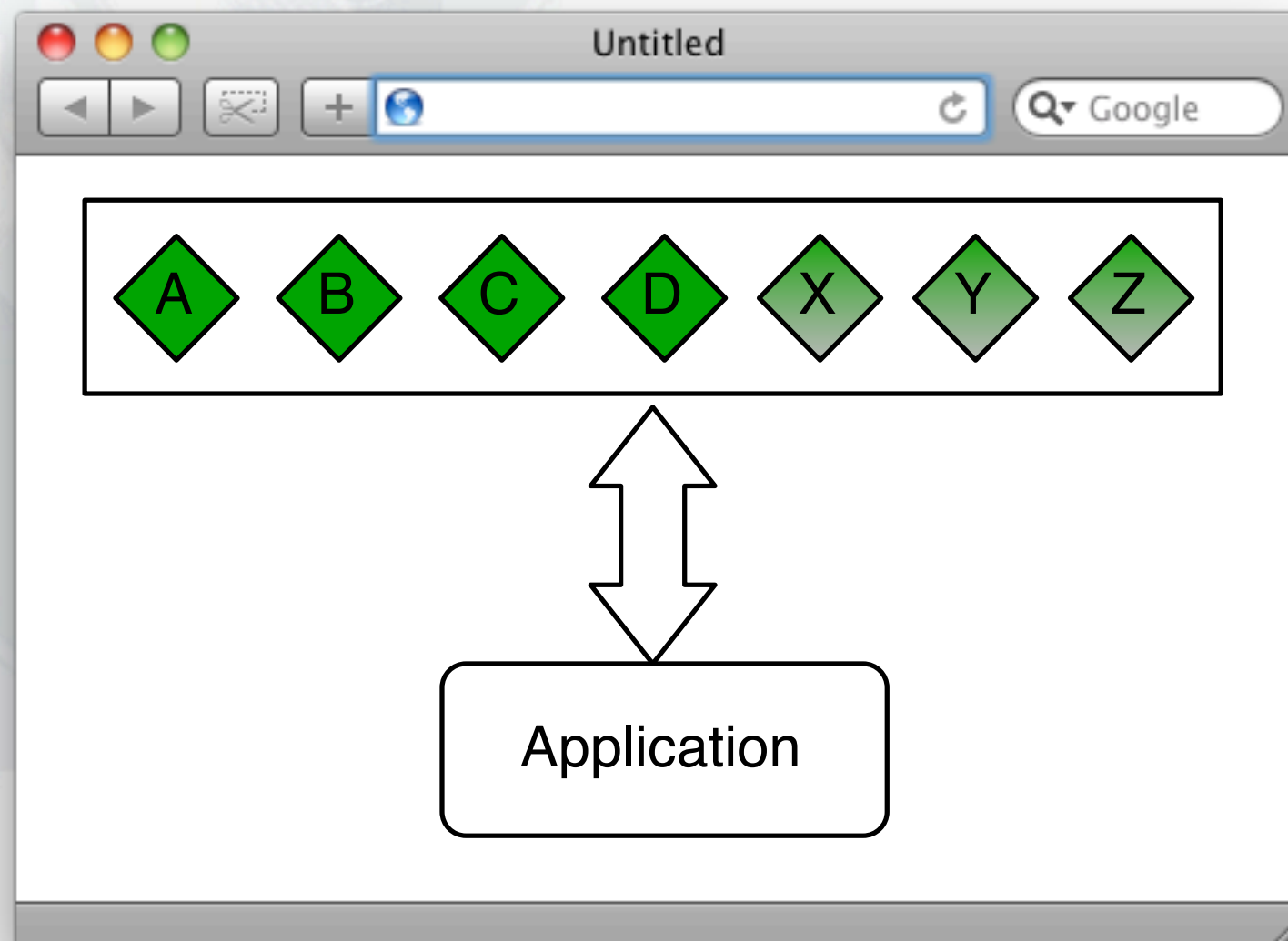
```
@Service
public class MySubject implements MessageCallback {
    public void callback(Message message) {
        if ("SayHello".equals(message.getCommandType())) {
            System.out.println("Hello!");
        }
    }
}
```

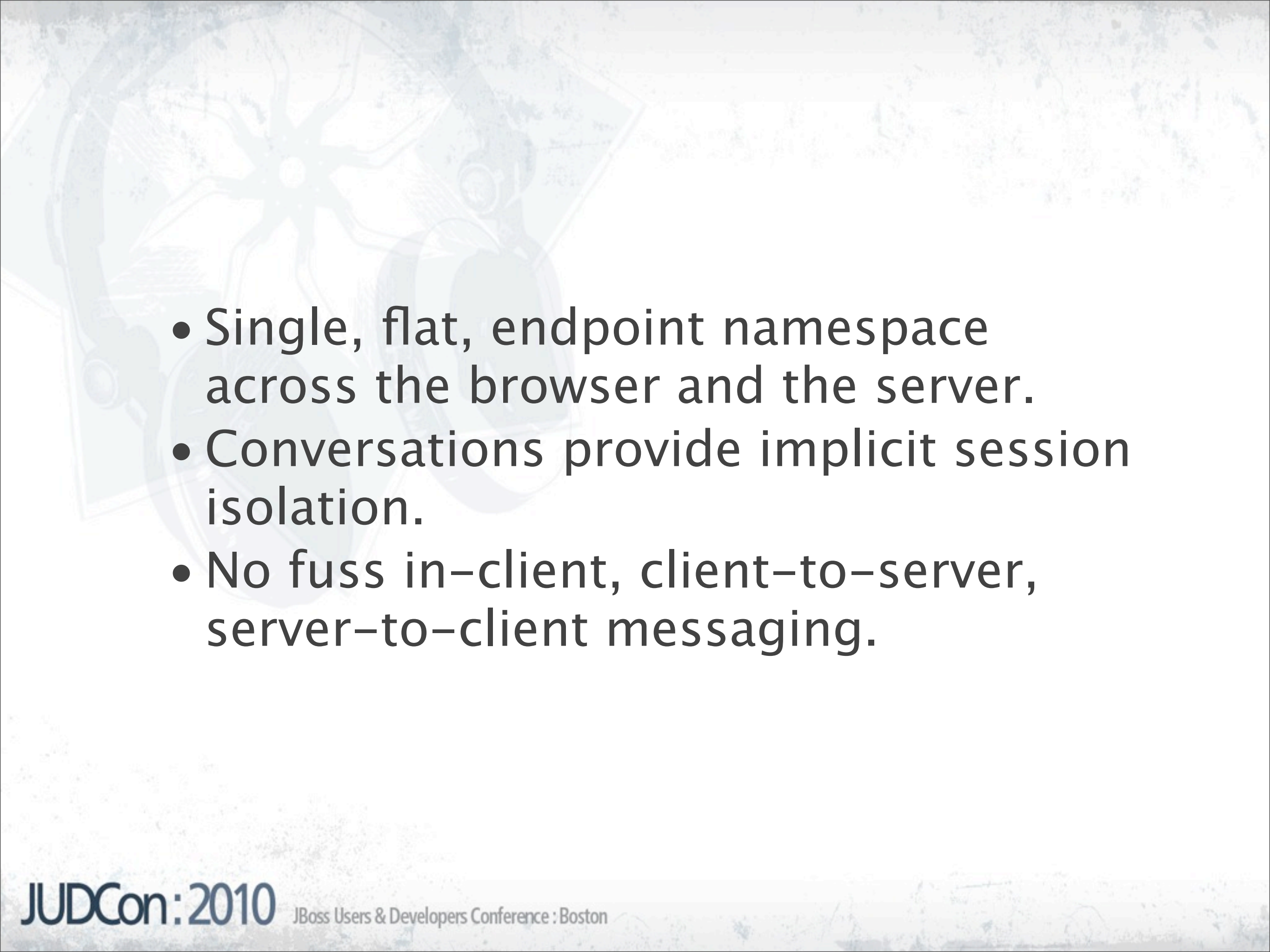


Demo!

"Hello, World!"





- 
- Single, flat, endpoint namespace across the browser and the server.
 - Conversations provide implicit session isolation.
 - No fuss in-client, client-to-server, server-to-client messaging.



Naturally, this has
implications ...

Advantages

- Single client and server-side programming model. (Server code, calling client code is the same as vice-versa -- almost).
- No need to wire-up XML or other config files to make it work. Everything is auto-discovered at compile and runtime.
- Push is free!



Demo!

Browser Push!



Java EE

Weld Integration

- Integrates with CDI Event Subsystem
- Call CDI Managed Beans directly via Errai's RPC Mechanism

Weld Integration

- Most low level use cases (Errai Bus, Pub/Sub)
- Similar to MessageDriven Bean (actually maps to it)
- Service implementation fully managed by CDI container
- Message Bus instance injected

GWT Client

```
MessageBuilder.createMessage()
    .toSubject("calculator")
    .signalling()
    .with(MessageParts.ReplyTo, "calculationResult")
    .with("a", Double.valueOf(a.getText()))
    .with("b", Double.valueOf(b.getText()))
    .noErrorHandling()
    .sendNowWith(bus);
```

CDI Component

```
@Service("calculator")
@ApplicationScoped
public class CalculatorService implements MessageCallback
{
    private static final Logger log =
        LoggerFactory.getLogger(CalculatorService.class);

    @Inject
    MessageBus bus;

    @Inject
    Calculator calculator;

    public void callback(Message message)
    {
        ...
    }
}
```


Weld Integration

Client

```
CDI.handleEvent(Fraud.class, new EventHandler<Fraud>() {  
    @Override  
    public void handleEvent(Fraud event) {  
        responsePanel.setText("Fraud detected: " + event.getTimestamp());  
    }  
});
```

Server

```
@ApplicationScoped  
public class AccountService {  
    @Inject @Any  
    Event<Outbound> event;  
  
    public void watchActivity(@Observes @Inbound AccountActivity activity) {  
        Fraud payload = new Fraud(System.currentTimeMillis());  
        event.fire(new Outbound(payload));  
    }  
}
```




Demo!

CDI Events



JMS

JMS Integration

- Directly subscribe to a JMS queues over the bus.



Demo!

Sending and Receiving a Message to and from JMS



Thanks!



Questions?

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<http://www.jboss.org/errai/>